

Camper Guide to: What to Bring to Camp

PERSONAL GEAR:

- _____ Extra Shirts
- _____ Extra Pants
- _____ Extra Shorts
- _____ Extra Socks
- _____ Extra Underwear
- _____ Jacket
- _____ Rain Gear
- _____ Sleep wear
- _____ Sneakers
- _____ Hiking Boots
- _____ Swim Suit
- _____ Extra Towels
- _____ Toilet Items (washcloth, soap, comb, shampoo, toothbrush, toothpaste, deodorant, toilet paper.)
- _____ Sleeping Bag *or* Blankets
- _____ Pillow
- _____ Personal First Aid Kit
- _____ Flashlight, Batteries
- _____ Wallet, Money
- _____ Pocket Knife (2 1/2 " blade or less)
- _____ Handkerchief
- _____ Notebook, Pen or Pencil
- _____ Scout Handbook
- _____ Merit Badge Books
- _____ Materials for your merit badge classes
- _____ Non-Aerosol Bug Repellant
- _____ Bug Net
- _____ Laundry Bag
- _____ Watch
- _____ Water Bottle
- _____ Sun Screen Lotion
- _____ Scout Uniform
- _____ Day Pack, Very handy to carry things throughout the day

OPTIONAL PERSONAL GEAR:

- _____ Compass
- _____ Camera, Film
- _____ Sunglasses
- _____ Songbook
- _____ Musical Instrument
- _____ Nature Books
- _____ Sports Equipment
- _____ Bible, Prayer Book
- _____ Fishing Gear, Bait
- _____ Stationary & Stamps

LEAVE AT HOME:

Pets, sheath knives, fireworks, firearms, ammunition, bows & arrows, radios, tape players, CD players, cell phones, televisions, walkmans, walkie-talkies, electronic games, squirt guns, dice, unscout-like literature, alcoholic beverages and illegal drugs or items or people under the effects of them are not permitted in camp. Valuable items should be left at home.

LABEL GEAR:

Scouts and Leaders should mark each of their personal items with their name and unit number. Many, many items are lost or misplaced and are never claimed. If items are marked we will try our best to return them to the rightful owner.

****MEDICAL FORM****

Units are asked to submit a copy of Scout's Medical Forms no later than June 1st.
Leaders should also have a copy of scouts' forms with them when they arrive. This will help avoid any problems that may arise.